## 2023 LAKE COUNTY JR RODEO RULES & REGULATIONS

## **GENERAL**

- A copy of a birth certificate, full payment, and signed release forms must be included with entry form.
- Entry fees will only be refunded with a doctor or veterinarians excuse for all events no exceptions.
- It is your responsibility as a contestant to be in attendance and to know the rules.
- The NHSRA rules will be used as a guideline. Modifications to the rules may be made at the discretion of the board.
- Decisions made by the Event Director/Arena Director are final.
- Draw: All stock will be chute ran, except Sr. Bull Riding & Sr. Saddle Bronc Riding.
- Any unnecessary roughness or abuse to stock will cause the contestant to be disqualified.
- Each contestant will be called up to three times. If not present on the third call, disqualification will result in that event.
- Any abusive or foul language from a contestant or the contestant's family may cause disqualification, not only from the event but from the entire rodeo.
- A long sleeve shirt, long pants, boots, western hat (unless wearing a helmet), and back number are to be worn in all events and during the awards presentation.
- Age Divisions: Peewee (4-7), Junior (8-13), Seniors (14-18). You must compete in the division that corresponds with your age as of Jan 1st. Timed event contestants can ENTER UP AN AGE DIVISION for cash and event buckles only but these earnings will not count for all around! Peewees must be at least 4 years old on January 1st. No exceptions.
- Cannot move across girl/boy events
- Contestants may share a barrel horse or a pole horse only if they are competing in different divisions. Horses may be shared in all other events.
- Contestants must enter the arena and track in a controlled manner. A running start from outside the gate is prohibited.

**PAYOUT**: 2/3 payback. 1-10 entries: 60% - 40%, 11-20 entries: 50% - 30% - 20%, 21-30 entries: 40% - 30% - 20% - 10%, 31-40 entries: 30% - 25% - 20% - 15% - 10%, 41+ entries: 29% - 24% - 19% - 14% - 9% - 5%. No ground splits.

**POINTS:** Points will be awarded as follows: 10 points for 1<sup>st</sup>, 9 points for 2<sup>nd</sup>, 8 points for 3<sup>rd</sup>, 7 points for 4<sup>th</sup>, 6 points for 5<sup>th</sup>, 5 points for 6<sup>th</sup>, 4 points for 7<sup>th</sup>, 3 points for 8<sup>th</sup>, 2 points for 9<sup>th</sup>, and 1 point for 10<sup>th</sup> place. In all events, points are allocated based on the contestant's placing, down to 10<sup>th</sup> place, regardless of gender or all-around eligibility.

**ALL-AROUND** champion and all-around reserve champion prizes will be awarded to the high point boy and high point girl in the junior div. and the high point boy and girl in the senior age divisions. An All-around award and a reserve all-around award will also go to the single high point contestant in the Pee Wee Division (boys and girls compete together).

All-around winners will be determined by the contestant with the most total points won in two or more events. If no contestant wins points in two or more events, the all-around award goes to the contestant competing in two or more events but winning the most points in a single event. Under no circumstances will an all-around award be given to a contestant who does not compete in two or more events. If a contestant places in the team roping more than once, only the highest placing will count toward all around standings or for a tie breaker.

Ties will be broken by the highest number of events the contestant earned points in. If there is still a tie then the winner will be determined by total money won.

**EVENT BUCKLES**: Will be awarded for each event winner in all age divisions. Incentive buckles will be awarded to the highest placing 10 & under Junior in each event, as long as he/she did not already win a buckle for that event.

BULL RIDING (SR BOYS): Helmet, vest, and mouth guard must be worn (hat rule waived due to helmet).

**STEER RIDING (JR BOYS)**: All riders must ride one handed with rope and cannot touch steer with free hand. Must ride for 6 seconds to receive score. Must supply own rope. Helmets and vests are encouraged.

**MUTTON BUSTIN'** (**PEEWEE**): Must use rope and ride front facing. Must supply own rope. May hold rope with one or two hands. Must ride 6 seconds to be scored. Judged event. Highest score wins. 60 lb. weight limit. Helmets are encouraged. **DOES NOT COUNT FOR ALL AROUND.** 

**SADDLE BRONC RIDING (SR BOYS**): See NHSRA rules.

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**STEER WRESTLING (SR BOYS):** Must turn the steer flat on its back. All four feet facing same direction and time stops. 10-Second penalty for broken barrier. **60 second time limit.** 

**TIE-DOWN ROPING (SR BOYS):** Neck rope must be used. Calves may be pushed. One complete wrap around at least 3 legs, and a half hitch or hooey. Tie must hold for 6 seconds.10-Second time penalty for broken barrier. **2 loops, must carry second loop. 30 second time limit.** 

STEER STOPPING (JR BOYS) (SR BOY/GIRL COMBINED): 3 legal head catches: both horns, neck, or half head. Must dally (one complete turn of the horn), stop horse, and turn steer to face horse. 10-second penalty for broken barrier. 1 LOOP. 30 second time limit.

**BARREL RACING (SR GIRLS, JR GIRLS):** 5-Second Penalty for every down barrel. Raking during and after the event will be at the discretion of the committee directors. May circle once before beginning run. No lead-line.

**SPEED BARREL (PEEWEE):** Single barrel turn on track. 5-second penalty for down barrel. Raking during and after the event will be at the discretion of the committee directors. May circle once before beginning run. No lead-line.

**POLE BENDING (SR GIRLS, JR GIRLS, PEEWEE):** 5-Second penalty for every downed pole. Raking during and after the event will be at the discretion of the committee directors. May circle before beginning run. No lead-line.

BREAKAWAY ROPING (SR GIRLS, JR BOYS, JR GIRLS): The calf's head must pass through the loop. The loop must draw up on any part of the calf's body behind the head. 10-Second time penalty for broken barrier. 2 loops, must be carrying second loop. 30 second time limit.

**GOAT TYING (SR GIRLS, JR GIRLS):** One complete wrap around at least 3 legs, and a half hitch or hooey. Tie must hold for 6 seconds. **60 second time limit.** 

**GOAT TYING (JR BOYS):** Must use piggin' string. Front leg must be strung. One complete wrap around at least three legs and a half hitch or hooey. Tie must hold for 6 seconds. **60 second time limit**.

**GOAT TYING (PEEWEE): Contestant will compete on foot**. One complete wrap around at least 3 lets, and a half hitch or hooey. Can use piggin string or traditional goat string. Tie must hold for 6 seconds. **90 second time limit.** 

**TEAM ROPING (JR, SR):** Enter twice. Any gender combo. One buckle awarded for heading, one for heeling. Can win money with both partners, but only fastest time counts for all around standings. Time stops when header and heeler face with tight ropes. 3 legal head catches: both horns, neck, or half-head. 5-Second penalty for one-hind foot catch. 10-Second penalty for broken barrier. **2 loops. 60 second time limit. Seniors**: Must rope with two different partners, cannot switch ends with the same partner. Must rope with another senior. Juniors who enter the Senior team roping must enter with a pick partner (can be a jr or sr) but cannot enter the draw. **Juniors:** May switch ends with the same partner, or rope the same end twice with two different partners. Must rope with an adult helper (19 years or older). Helper does not pay entry fees and is not eligible for winnings. Contestants are responsible for finding a helper.

Star Run Policy (Sr. Div. Only): Some ropers may receive an extra run. Ropers who draw extra runs must pay fees before the start of the rodeo to be eligible for awards and money. Extra run partners who don't pay fees will only receive ½ of their winnings and no awards. Juniors who enter up an age division are not eligible for star runs. If it is the extra partner's third run then they are eligible for money and the event buckle, but their winnings will not count toward the all-around standings.

**DUMMY ROPING (PEEWEE):** There will be a designated box (drawn in the dirt or PVC pipe laid flat on ground) that will be behind the dummy. Contestant will step into the box and rope the dummy. Once in the box their time will start after they pull their slack their time will stop. Contestant will step back outside box and rebuild their loop before they rope again. Each contestant gets 3 loops. While contestant is outside of box, they may have assistance building loop, while inside the box they are not allowed to have any assistance. If they are assisted while inside the box the contestant will be disqualified. The winner will be determined by the highest number of legal catches, then points, but in the case of a tie the fastest time will determine the winner. Points will be as follows: Slick Horns - 3 points; Half Head - 2 points; Neck - 1 point. Three legal head catches: both horns, neck, half head.

ALL DECISIONS BY THE JUDGES AND/OR ARENA DIRECTOR WILL BE FINAL.